

Kumsal Obuz

Web Developer

Hostamedia

📍 Istanbul, Turkiye

📅 September 2024 - Current

Currently working on modernizing legacy web development projects using Vue.js, Nuxt, and Tailwind.

- Delivered a modern version of a website for NLP researchers.

🧰 *Web Development, Vue.js, Nuxt, Node.js, Tailwind, Consulting, UI/UX*

Sessional Instructor

OCAD University

📍 Toronto, ON, Canada

📅 Jan 2024 - May 2024

Taught Low Poly Game Art to a class of 38 students. Covered historical roots of low poly art and its future in contemporary spaces such as museums, digital applications, commercials and graphic design.

🧰 *Tutoring, Low-Poly 3D, Blender, Godot Engine, Game Development, Project Management, Canvas LMS*

Founder & CEO

Viroid Games

📍 Toronto, ON, Canada

📅 Aug 2020 - Present

Pivoted the studio from developing indie games to a consulting practice supporting small studios with art outsourcing, pitch feedback, and strategic guidance. Authored all business-facing content and delivered tailored workshops.

- Led end-to-end production of in-house and commissioned game projects using Godot Engine and Blender.
- Authored *Game Development with Blender and Godot* for Packt Publishing, translating complex workflows into digestible steps.
- Delivered talks on pitching at the IGDA Toronto and the IndieGameBusiness Summit.
- Mentored developers, executives and artists through the IGDA Global Mentorship Program.
- Produced educational video content and livestreams to support public learning and promote studio visibility.
- Built *Creating Thematic UI in Godot Engine* course on Udemy.

🧰 *Consultancy, Project Management, Content Creation & Copywriting, Technical Writing, Public Speaking, Notion, Game Development, Blender, Godot Engine, Figma*

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in [/denizkumsal](https://denizkumsal.com)

🐱 [/kubarium](https://denizkumsal.com)

Skills

Frameworks & Libraries

Vue.js, Nuxt, Node, PrimeVue, Vuetify, jQuery, Tailwind, UIKit, jsPDF

Languages

JavaScript, TypeScript, HTML, CSS, PHP, Regex, SQL, GDScript

Tools & Platforms

VS Code, render.com, GitHub, Postman, Codementor, Figma, Canvas LMS, Notion, Agile, JIRA, REST APIs, Godot Engine, Blender, OBS, DaVinci Resolve, Wordpress, Affinity Designer, Affinity Publisher

Assistant Design Director

📍 Toronto, ON, Canada

Engage SEO

📅 Mar 2013 - Aug 2020

Promoted to this role when The Infinity Network rebranded as Engage SEO. During my tenure, I led a team of variable size, between 7 and 20 people, consisting of front-end developers, web designers, contractors and content administrators.

- Reduced bugs from 450 to 200, and then to 50, over two consecutive years.
- Built a Firebase-Vue application to consolidate and manage data for over 2700 sites.
- Created a realistic preview tool to test emails by injecting expected values into template variables.
- Fostered growth through skill-sharing initiatives, and ensured quality with peer review processes.
- Investigated and set up a new version control system tailored for the team's needs.

📁 *Leadership, Interviewing, Project Management, Project Planning, JIRA, Web Applications, JavaScript, Vue.js, React, Firebase, PHP*

Design Team Lead

📍 Toronto, ON, Canada

The Infinity Network

📅 April 2012 - March 2013

Led weekly training sessions, presenting Actionscript, Javascript and HTML/CSS to a large team. Prepared interview exam questions and conducted interviews.

- Implemented two frameworks, in Flash and Javascript, to streamline member signup process.
- Coded against an API that provides real time search, location detection and profile detail; built UI to display results.
- Extended and enhanced default Flash UI Components and integrated them into team's normal workflow.
- Trained and mentored 2 team members with design backgrounds for front end developer positions.
- Implemented a build and minification process with Gulp that respected in-house code dependencies.

📁 *Project Management, Project Planning, JIRA, Leadership, Interviewing, Web Applications, JavaScript, jQuery, Photoshop, Fireworks, Flash, Actionscript, Gulp*

Content Creation

Technical writing, B2B web copywriting, Blog posts, Livestreaming, Curriculum design & instruction

Certification

miniCON Agentic AI - 2025, Marktechpost AI Media Inc

Gamification - 2014, The Wharton School, Univ. of Pennsylvania

Education

Bachelor of Science in Computer Science - 2006, Galatasaray University, Istanbul, Turkiye

Publications

Game Development with Blender and Godot, Packt Publishing

Mead Crafter

Creating Thematic UI in Godot Engine

Web Designer/Developer

☉ Toronto, ON, Canada

The Infinity Network

📅 April 2011 - April 2012

Built Flash-based interactive sites (tours) combining visuals and forms to drive traffic to the company's adult dating product.

- Wrote an Actionscript library to streamline Flash app creation.
- Created branded login pages for these Flash tours.
- Developed jQuery versions of some of the Flash websites.
- Fixed and enhanced mobile version of Flash tours.
- Built time-saving Flash extensions and Photoshop Actions.

📦 *Flash, Actionscript, JavaScript, jQuery, Web Applications, Photoshop, Fireworks, Dreamweaver, Version Cue, Project Planning, JIRA*

Independent Web Developer/Consultant

☉ Toronto, ON, Canada

Self-Employed

📅 2005 - Ongoing

Provided web development, consulting, and technical writing for startups, agencies, and independent creators. Freelance work was performed both independently and alongside full-time roles, ensuring ongoing professional growth and current skills.

- Worked with international clients across multiple industries, including enterprise clients such as Cisco.
- Advised clients on UX, SEO, and software architecture.
- Created technical documentation, presentations and tutorials.
- Produced multimedia presentations, including a CD for Can.Be.
- Delivered secure web applications and client portals for printing and advertising companies; provided training to marketing teams.

📦 *Web Development, Technical Writing, Vue.js, Nuxt, Node.js, Tailwind, Consulting, SEO, UI/UX, PHP, MySQL, Flash, Flex, Actionscript*

Web Designer/Project Coordinator

☉ Istanbul, Turkiye

Hostamedia

📅 July 2005 - December 2007

Led a team of 6 developers and designers, managing projects from client meetings to delivery. Oversaw layouts and delegated tasks.

- Developed front- and back-end interfaces for e-commerce and booking platforms - vatanbilgisayar.com, nipponhotel.com.tr
- Integrated .NET and Flash, and built product filters and HTML/CSS layouts for major clients.
- Coordinated production for sites like Eurofertil, kenthotel.com.

📦 *Project Planning, Flash, Actionscript, HTML/CSS, JavaScript, .NET, Web Applications, CMS, Photoshop, Fireworks, Dreamweaver*

Notable Projects

Word Search Puzzles

Still a work in progress, built with Vue, Pinia, and TypeScript, this app streamlines word search puzzle creation with dynamic placement, file import/export (File API), and print-ready layouts.

Regex Train

While RegExr is super useful, you have to open multiple tabs, and copy and paste results between iterations. This tool lets me decide on the order of rules I want to apply iteratively. Currently working on a newer version that will use VueFlow's graph nodes.